

Project Name:		Planning and Administration					
Description:		IDIS Project #:		UOG Code:		RI 440276 Warwick	
City of Warwick Development Office, general management, oversight, and coordination of the Community Development Block Grant Program.							
Location:		Priority Need Category					
3275 Post Road Warwick, RI 02889		Select one:		Planning/Administration ▼			
Expected Completion Date:		Explanation:					
6/30/2006		Funds to be used to pay four staff members' salaries and related office expenses incurred while carrying out the 2005-2006 Community Development Block Grant Program. Funding will also be utilized to perform neighborhood feasibility studies as needed.					
National Objective Codes:							
LMC ▼							
Project Primary Purpose:		Specific Objectives					
<input type="checkbox"/> Help the Homeless		1		Improve economic opportunities for low-income persons ▼			
<input type="checkbox"/> Help Persons with HIV/AIDS		2		Improve the quality of affordable rental housing ▼			
<input type="checkbox"/> Help Persons with Disabilities		3		Improve the quality of owner housing ▼			
<input type="checkbox"/> Address Public Housing Needs							
Project-level Accomplishments	Accompl. Type: ▼	Proposed			Accompl. Type: ▼	Proposed	
		Underway				Underway	
		Complete				Complete	
	Accompl. Type: ▼	Proposed			Accompl. Type: ▼	Proposed	
		Underway				Underway	
		Complete				Complete	
	Accompl. Type: ▼	Proposed			Accompl. Type: ▼	Proposed	
		Underway				Underway	
		Complete				Complete	
Proposed Outcome		Performance Measure			Actual Outcome		
21A General Program Administration 570.206 ▼				Matrix Codes ▼			
Matrix Codes ▼				Matrix Codes ▼			
Matrix Codes ▼				Matrix Codes ▼			
Program Year 1	CDBG ▼	Proposed Amt.	276,375		HOPWA ▼	Proposed Amt.	0
		Actual Amount	\$276,375			Actual Amount	
	Other ▼	Proposed Amt.	0		ESG ▼	Proposed Amt.	0
		Actual Amount				Actual Amount	
	Accompl. Type: ▼	Proposed Units			Accompl. Type: ▼	Proposed Units	
		Actual Units				Actual Units	
	Accompl. Type: ▼	Proposed Units		Accompl. Type: ▼	Proposed Units		
		Actual Units			Actual Units		